

## Plone Symposium 2008 June 4<sup>th</sup> — New Orleans Alan Runyan & Alexander Limi

- Welcome!
- How many of you have been here before
- How many have never been to a Plone event?
- This is a smaller, more intimate event than our usual ones, a great chance to make sure you get to talk to everyone!



- Plone downloaded over 1 million times
- 49 (!) new contributors last year
- 60 people checked in code to Plone over last 12 months (257 total)
- Increasing year-over-year activity
- Plone is among the largest open source teams in the world (top 2%!)

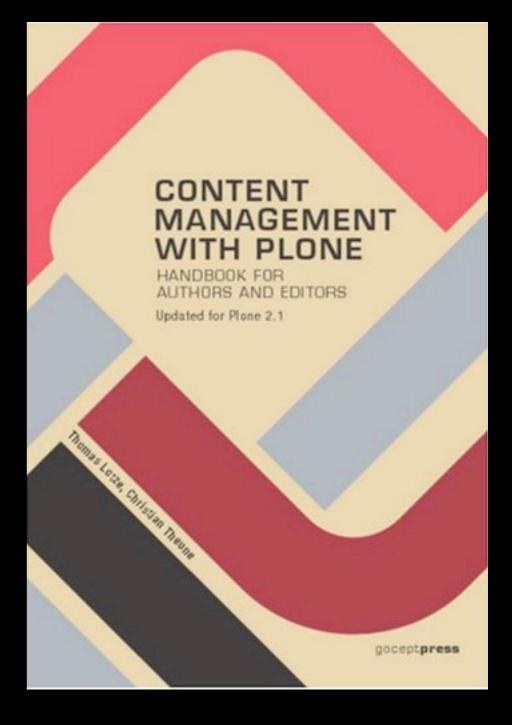


## Professional Plone Development

Building robust, content-centric web applications with Plone 3, an open source Content Management System

Martin Aspeli





- Plone is still the only open source product with an end-user manual in printed form
- Now updated for 3.1 http://www.plonebook.info
- Free under CC license!
- Also available as hardcopy through Amazon
- Lots of work going into documentation reorg on plone.org



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#### What is Plone?

Plone helps you manage your content.

Watch a Demo Movie
What is a CMS?
Sites Using Plone

#### Get Plone

Latest release: Plone 3.0.1 (Sep 2007)

Download Plone

What's New in 3.0?

Roadmap

Add-on Products

#### Learn Plone

Documentation

**Buy Books** 

Forums & Chat Rooms

Find Plone Training

Commercial Support

#### Get Involved

Report Bugs

Write Code

Translate, Document, Test

Support the Plone Foundation

Plone Blogs



Plone Conference 2007 Naples, Italy: October 8-12

- Registration is open!
- · Pre-conference training classes
- General information

Easy to Get Started User Friendly Powerful Standards Compliant Supported Mature



#### **Batteries Included**

Supports Linux, Windows, Mac OS X, FreeBSD, Solaris. The installers get you up and running within minutes. No complex set-up procedures.



#### Speaks Your Language

Available in over 35 languages, Plone was designed from the ground up for multilingual content management. It handles Chinese, Japanese, and even right-to-left languages such as Arabic and Hebrew with ease.



#### Nicest Kid on the Block

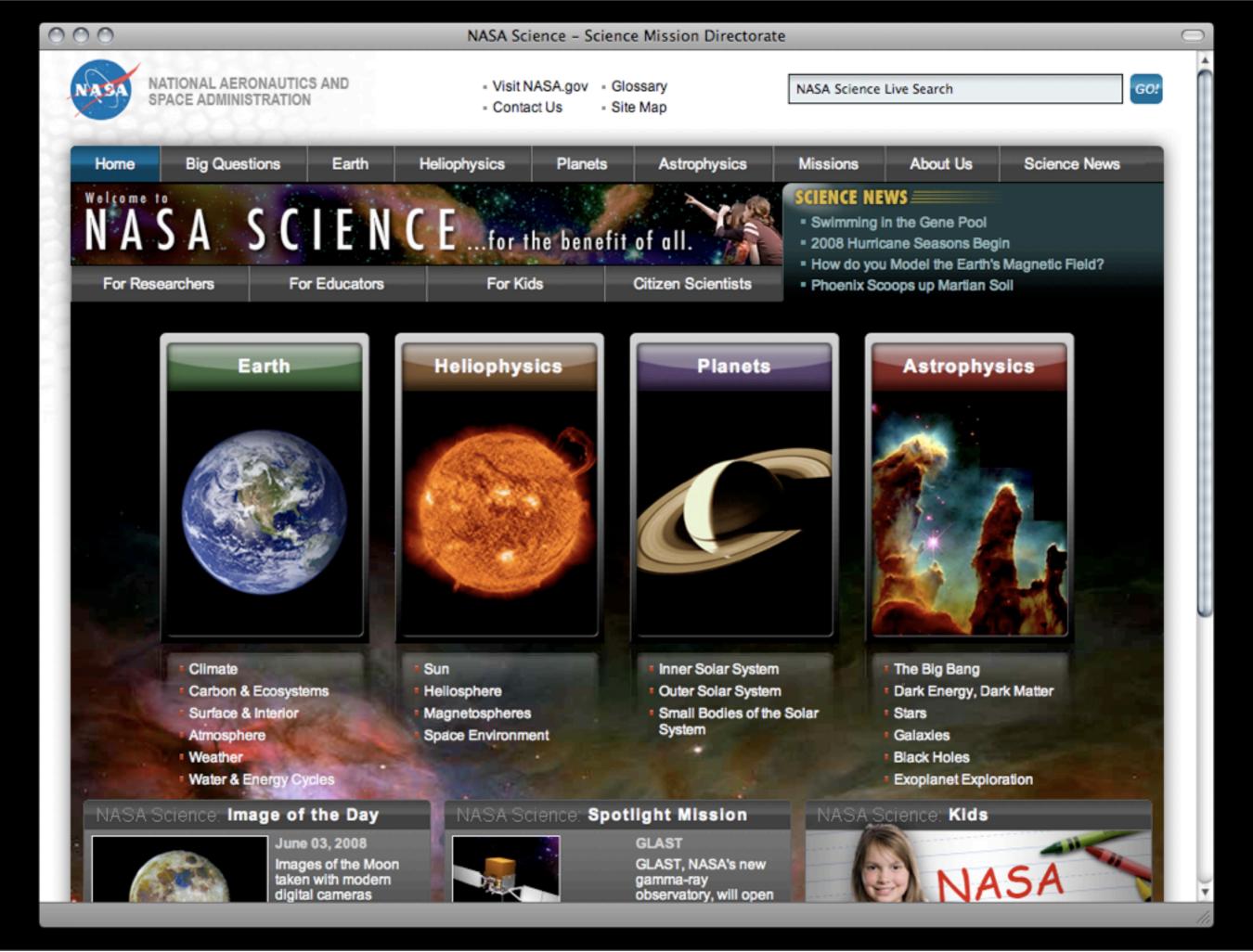
The Plone Team includes leading usability experts who have made Plone easy and productive to work with.



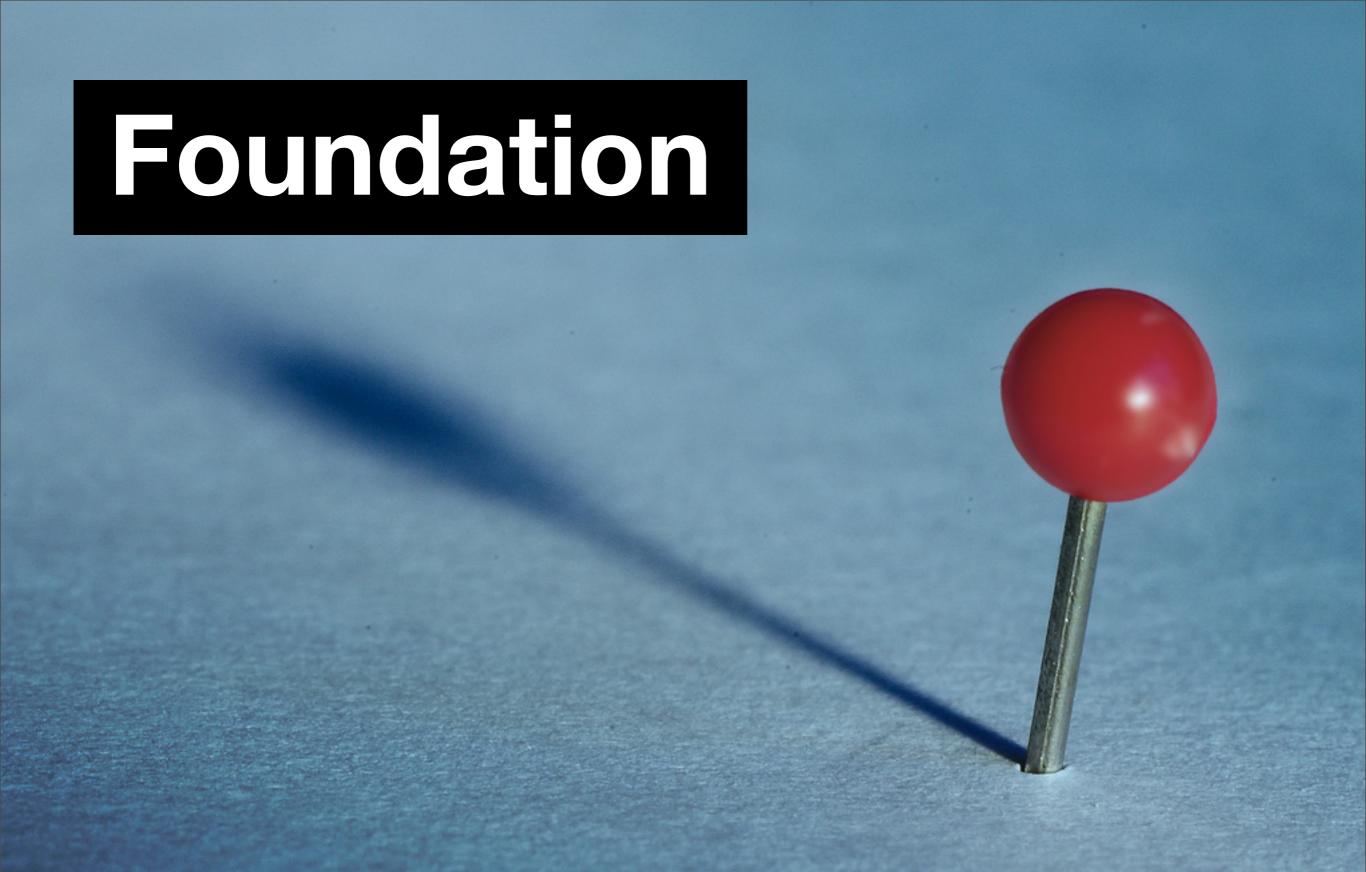
#### Everybody Loves Plone

"An eWeek Labs Analyst's Choice award winner, this opensource product is one of the best solutions — period — for company portals and intranets"

- Foundation funded hardware in place
- Upgrade to 3.1 underway
- The reason it takes a while is because we're converting the Products area to use BLOB storage, have egg support, etc the basic 2.5->3.x upgrade worked pretty much immediately.



NASA launched a Plone-based web site recently, wanted to mention it since it's a great site — both the content and design is high quality.



- Relaunching plone.net with a sponsorship plan (in Jon's back pocket, launches any day now ;)
- Dealt with a couple of trademark and IP cases
- Raised money via tax-deductible contributions
- Fiscal agent for Plone Conference 2008
- Conference presences (LinuxWorld)
- Organized the Strategic Planning Summit at the Googleplex!



- LinuxWorld presence
- Arrange more Plone events! World Plone Day in November 2008, arrange one in your city!
- Evangelism is: leading by action! Just do it! (list)
- Step outside your comfort zone, spread the word present at a conference, write an overview-style article for a magazine (ex: Jon Stahl on NGOs + OSS article), present at other user groups



- Oct 8-10, 2008
- Washington, DC
- Call for talk proposals is out!
- Be there!



- Maturing, the community are really becoming professionals
- Consolidation of projects
- Started removing things instead of just adding
- Entire stack is now much more well-understood
- We have the right technology, we have the right people
- Clearer paths have emerged for integration approaches
- PloneGov and the new PloneEdu effort

- Summer of Code (just started!)
- Highly Open Participation
- Theme effort
  - Improve availability of high-quality Plone themes
  - Veda Williams + team
  - 15+ awesome themes so far
- GloWorm (WebLion)

Other efforts worth mentioning



- Focus on approachability for integrators that are new to Plone
- Focus areas tracked in our bug tracker
- Follow-up session with more focus on sprinting / writing code after the Symposium (Friday)



Let's talk about the upcoming direction for Plone in 3.x and beyond



Lots of research and development work:

- Overall theme: performance and improved developer productivity
- RDB/SQL integration
- ZODB BLOB support
- Faster startup! (7s vs. 20s on trunk)
- Replication/storage alternatives: zeoraid + RelStorage
- Indexing (genetic soup, 3+ projects converged and became collective.indexing)
- Form building
- Theming mechanisms (Deliverance, XSLT, Spitfire)
- Performance testing and identifying bottlenecks
- Lots of exciting stuff over the last year got to critical mass
- Will see these things land in Plone (and outside) in near future

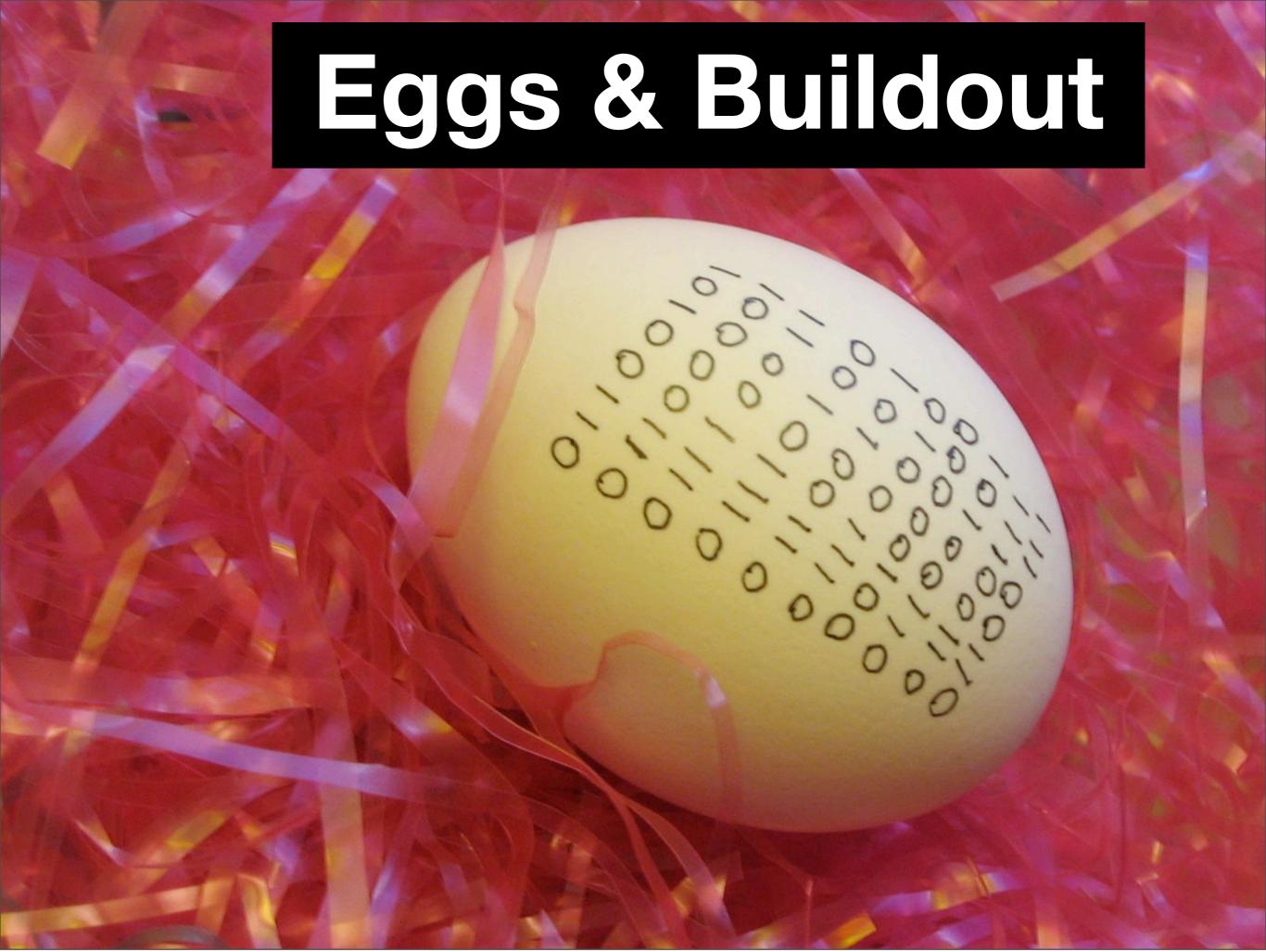
### Plone

Zope 2

Zope 3

## Python

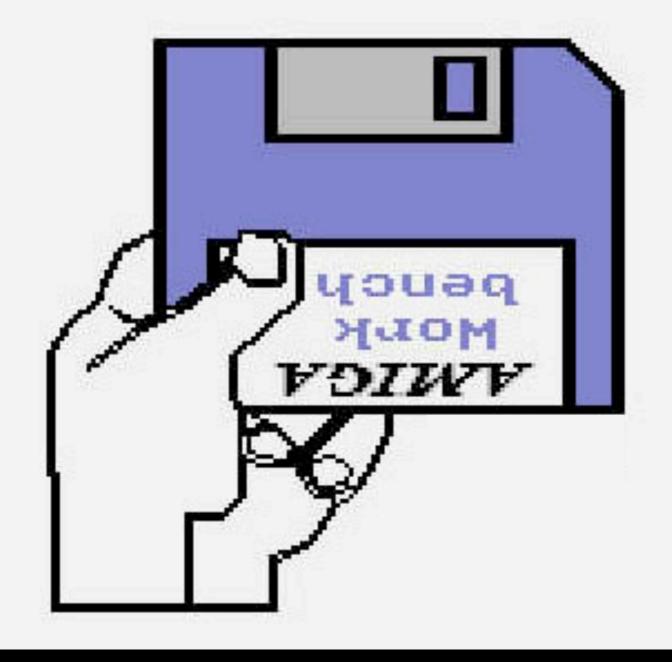
- Reusing much more of Python-level stuff instead of reinventing it in Zope because of Zope 3. The hypothesis has come true!
- WSGI allows us to play nicer with other Python frameworks (Django, TurboGears) (mod\_wsgi integration sponsored by Google)



- Why are we so excited about these technologies?
- Standard (Python) way of doing it
- Makes it easier to manage setups and configurations
- Downloading eggs online, compatibility/dependency handling
- Pulls in dependencies automatically
- Sets us up for much better add-on product handling
- Future: "You can safely upgrade" indicator



- Plone 3.x is current stable branch
- Releases are small, focused, 100% compatible with 3.0
- Add no new major features
- In 3.1: Improved Kupu, KSS, Portlets
- Every 6-9 months: New minor release
- Every month: Maintenance release
- In parallel, we're working on Plone trunk (what will become Plone 4)



## Plone Reboot

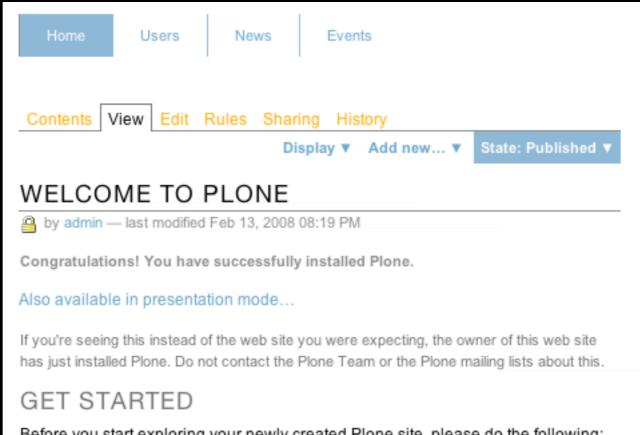
- aka. what will likely become 4.0
- We will do some research and experiments both on UI and performance
- Revisit decisions that were made in the beginning of the project (1.0, 2.0) that stuck around
- Break some backwards compatibility
- Once we reach decision on what to include, announce release target for 4.0

## "Reboot" Goals

# Simplify User Experience Make it go faster!

The overall themes of the Reboot are easy to understand.

## Demo: Simplified Ul



Before you start exploring your newly created Plone site, please do the following:

- Make sure you are logged in as an admin/manager user. (You should see a Site.) Setup link in the top right corner)
- Set up your mail server. (Plone needs a valid SMTP server to verify users and send.) out password reminders)
- Decide what security level you want on your site. (Who can join, password)



#### Q&A:

- 15 minutes
- What's your main concern about Plone right now (performance? usability? developer/integrator friendliness? documentation?)



- Google for sponsoring Alex
- Enfold for sponsoring Alan
- cdm from Flickr for most of the images (all images licensed under Creative Commons, see the respective Flickr profiles for details)